

Linear Programming Algorithms for Sparse Filter Design

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Outline

Introduction

Successive Thinning Algorithms

Minimum 1-Norm Design

Results

Conclusion

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Introduction

Efficient implementation of discrete-time filters

- ▶ Complexity reduction of filters
 - ▶ reduction of number of arithmetic operations
 - ▶ restriction of arithmetic operations to those with fast execution on dsp
 - ▶ our approach: sparse filters

Sparse filters

- ▶ filter with few nonzero impulse response coefficients
- ▶ pro: arithmetic operations for zero-valued coefficients can be omitted altogether

Sparse Filter Design

Direct design

- ▶ complex and difficult task
- ▶ time and resource consuming

Complexity reduction of given filter

- ▶ start with filter with desired response
- ▶ zero-forcing of some coefficients
- ▶ optimize remaining nonzero coefficients to achieve minimum deviation of the resulting response and the desired response
- ▶ feasible result: sparse filter with a deviation below certain threshold

Sparse Filter Design

Problems and Challenges

- ▶ larger number of possible combinations of zero-valued and nonzero coefficients
- ▶ still computationally difficult task
- ▶ in theory guaranteed to yield a maximal sparse filter (all sparsity problems are considered)

Solution: use approximations

- ▶ goal: reasonably sparse filters
- ▶ resulting filter is not necessarily optimal
- ▶ idea: just consider a certain subset of possible combinations

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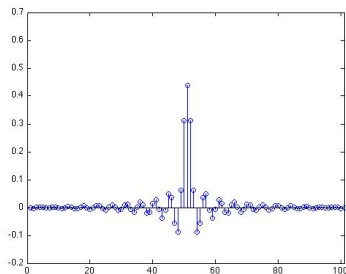
Conclusion

Problem Formulation

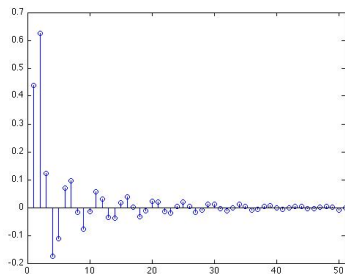
Given Filter: Type I linear-phase FIR

$$b_0 = h[m]$$

$$b_m = 2h[M - n] = 2h[M + n], \quad n = 1, 2, \dots, M$$



h



b

Problem Formulation

Frequency response

$$H(e^{j\omega}) = A(e^{j\omega})e^{-j\omega M}$$

$$A(e^{j\omega}) = \sum_{n=0}^M b_n \cos(n\omega)$$

$$W(\omega) |A(e^{j\omega}) - H_d(e^{j\omega})| \leq \delta_d \quad \forall \omega$$

Problem Formulation

optimization problem

$$\begin{aligned}
 \min_{b_0, \dots, b_M} \quad & \|\mathbf{b}\|_0 \\
 \text{s.t.} \quad & W(\omega) |A(e^{j\omega}) - H_d(e^{j\omega})| \leq \delta_d \quad \forall \omega
 \end{aligned}$$

Successive Thinning Algorithm

$$\begin{aligned}
 \min_{\{b_n\}, \delta} \quad & \delta \\
 \text{s.t.} \quad & W(\omega) |A(e^{j\omega}) - H_d(e^{j\omega})| \leq \delta \quad \forall \omega \\
 & b_n = 0 \quad \forall n \in \mathcal{Z}^{(i)}
 \end{aligned}$$

Successive Thinning Algorithms

discrete Frequencies

$$\begin{aligned}
 & \min_{\{b_n\}, \delta} \delta \\
 & \text{s.t.} \quad W(\omega_k) \left| \sum_{n=0}^M b_n \cos(n\omega_k) - H_d(e^{j\omega_k}) \right| \leq \delta, \quad k = 1, \dots, K \\
 & \quad \quad b_n = 0 \quad \forall n \in \mathcal{Z}^{(i)}
 \end{aligned}$$

general linear program in standard form

$$\begin{aligned}
 & \min_{\mathbf{x}} \mathbf{f}^T \mathbf{x} \\
 & \text{s.t.} \quad \mathbf{Ax} \leq \mathbf{b}
 \end{aligned}$$

Successive Thinning Algorithms

$$\mathbf{A}_{kn} = W(\omega_k) \cos(n\omega_k), \quad k = 1, \dots, K, n = 0, \dots, M$$

$$\mathbf{h}_k = W(\omega_k) H_d(e^{j\omega_k}), \quad k = 1, \dots, K$$

$$\mathbf{e}_k = 1, \quad k = 1, \dots, K$$

resulting linear program

$$\begin{aligned} \min_{\delta, \mathbf{b}} \quad & \delta \\ \text{s.t.} \quad & \begin{bmatrix} -\mathbf{e} & \mathbf{A}_{kn} \end{bmatrix} \begin{bmatrix} \delta \\ \mathbf{b} \end{bmatrix} \leq \mathbf{h} \\ & \begin{bmatrix} -\mathbf{e} & -\mathbf{A}_{kn} \end{bmatrix} \begin{bmatrix} \delta \\ \mathbf{b} \end{bmatrix} \leq -\mathbf{h} \\ & b_n = 0 \quad \forall n \in \mathcal{Z}^{(i)} \end{aligned}$$

Successive Thinning Algorithms

corresponding dual problem

$$\begin{aligned}
 \max_{\{p_k^+\}, \{p_k^-\}} \quad & \sum_{k=1}^K W(\omega_k) H_d(e^{j\omega_k}) (p_k^+ - p_k^-) \\
 \text{s.t.} \quad & \sum_{k=1}^K W(\omega_k) \cos(n\omega_k) (p_k^+ - p_k^-) \quad \forall n \in \mathcal{N}^{(i)} \\
 & \sum_{k=1}^K (p_k^+ - p_k^-) = 1 \\
 & p_k^+ \geq 0, p_k^- \geq 0, \quad k = 1, \dots, K
 \end{aligned}$$

Selection Rules for selecting next Zero coefficient

Two possible heuristics

- ▶ Minimum-Increase Rule

$$m^{(i)} = \arg \min_{p \in \mathcal{C}^{(i)}} \delta^{(i)}(p)$$

- ▶ Smallest-Coefficient Rule

$$m^{(i)} = \arg \min_{n \in \mathcal{N}^{(i)}} |b_n^{(i)}|$$

Efficiency Enhancements

$$\tilde{\mathcal{Z}} = \mathcal{Z} \cup \{m\}$$

$$\mathcal{N} = \tilde{\mathcal{N}} \cup \{m\}$$

exploit sparsity of \mathbf{b}

$$\min_{\delta, \mathbf{b}} \delta$$

$$\text{s.t.} \quad \begin{bmatrix} -\mathbf{e} & \mathbf{A}_{\mathcal{N}} \end{bmatrix} \begin{bmatrix} \delta \\ \mathbf{b}_{\mathcal{N}} \end{bmatrix} \leq \mathbf{h}$$

$$\begin{bmatrix} -\mathbf{e} & -\mathbf{A}_{\mathcal{N}} \end{bmatrix} \begin{bmatrix} \delta \\ \mathbf{b}_{\mathcal{N}} \end{bmatrix} \leq -\mathbf{h}$$

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Minimum 1-Norm Design

Development of an algorithm

- ▶ smallest coefficient method: in each loop iteration smallest nonzero coefficient set to zero, subsequent optimization
- ▶ similar strategy for filters with many small coefficients
- ▶ two stage implementation
- ▶ first stage: optimize filter for large number of small coefficients
- ▶ define a desired number of \mathcal{J} coefficients allowed to be nonzero
- ▶ stage two: set $M + 1 - \mathcal{J}$ smallest coefficients to zero, re-optimize other coefficients

Stage 1

Optimization objective

- ▶ minimize 1-norm of impulse response vector
- ▶ thereby, promote designs with many small-valued coefficients
- ▶ idea: coefficients with small values in this step will be identical with those still yielding a feasible result when set to zero

Stage 1

definition of 1-norm

$$\|\mathbf{b}\|_1 = \sum_{n=0}^M |b_n|$$

resulting optimization problem

$$\begin{aligned} \min_{\{b_n\}} \quad & \|\mathbf{b}\|_1 \\ \text{s.t.} \quad & |W(\omega)| |A(e^{j\omega}) - H_d(e^{j\omega})| \geq \delta_d \quad \forall \omega \in \mathcal{S} \\ & b_n = 0 \quad \forall n \in \mathcal{Z} \end{aligned}$$

Stage 1

resulting linear program

$$\begin{array}{ll}
 \min_{\mathbf{m}, \mathbf{b}} & [1, 1, \dots, 1] \mathbf{m} \\
 \text{s.t.} & \mathbf{A}_{\mathcal{N}} \mathbf{b}_{\mathcal{N}} \geq \mathbf{h} - \delta_d \mathbf{e} \\
 & -\mathbf{A}_{\mathcal{N}} \mathbf{b}_{\mathcal{N}} \geq -\mathbf{h} - \delta_d \mathbf{e} \\
 & \mathbf{m} + \mathbf{b}_{\mathcal{N}} \geq \mathbf{0} \\
 & \mathbf{m} - \mathbf{b}_{\mathcal{N}} \geq \mathbf{0} \\
 & \mathbf{m} \geq \mathbf{0}
 \end{array}$$

m is strictly positive vector constrained to bound magnitude of coefficients b_n

decreasing $\sum m$ should decrease coefficients b_n



Stage 2

set a certain number of $M + 1 - \mathcal{J}$ coefficients to zero
only \mathcal{J} coefficients of the impulse response have nonzero values

$$\begin{aligned}
 & \min_{\{b_n\}, \delta} \delta \\
 & \text{s.t.} \quad W(\omega_k) |A(e^{j\omega_k}) - H_d(e^{j\omega_k})| \leq \delta \\
 & \quad \quad \quad k = 1, \dots, K \\
 & \quad \quad \quad b_n = 0 \quad \forall n \notin \mathcal{N}_{\mathcal{J}}
 \end{aligned}$$

$\mathcal{N}_{\mathcal{J}}$ denotes index set of \mathcal{J} nonzero coefficients in b_n

Stage 2

Perform binary search to determine smallest \mathcal{J} still yielding a feasible result

- ▶ \mathcal{J}_0 feasible: all $\mathcal{J} > \mathcal{J}_0$ are feasible
- ▶ \mathcal{J}_0 not feasible: all $\mathcal{J} < \mathcal{J}_0$ are not feasible

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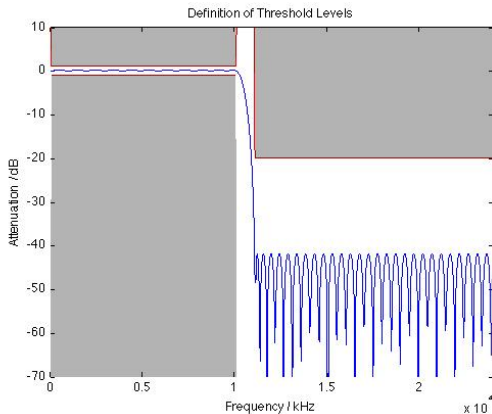
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Definition of Thresholds

Ex: LP Filter

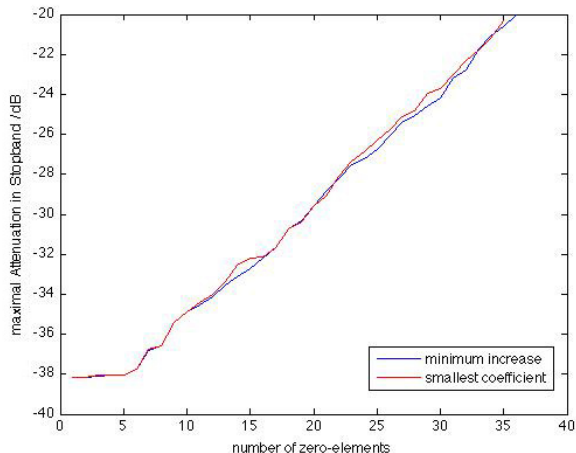
Passband: ± 1 dB

Stopband attenuation: < 20 dB



Error in Stopband over number of Zero-Elements

LP Filter, $N = 100$



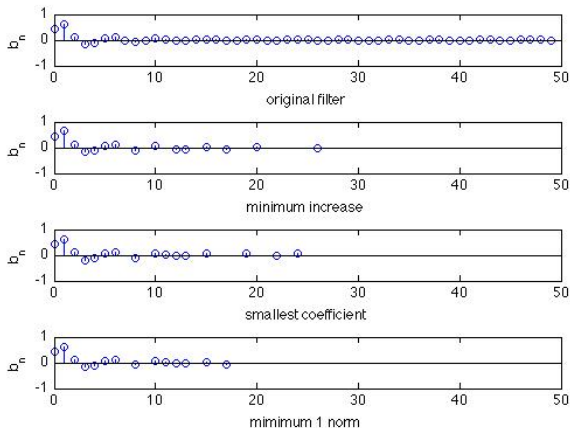
Impulse response

LP Filter, $N = 100$

stopband threshold level [dB]	algorithm	non-zero weights
-30	min. increase	32
	smallest coeff.	32
	min. 1-norm	30
-25	min. increase	23
	smallest coeff.	24
	min. 1-norm	24
-20	min. increase	15
	smallest coeff.	16
	min. 1-norm	14

Nonzero elements of Impulse response

TP Filter, $N = 100$, threshold level = -20 dB



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Linear Program Algorithms for sparse filter design results in

- ▶ decrease of computational complexity
- ▶ tradeoff between complexity and filter accuracy
- ▶ may not yield optimal solution

Thank you for your attention!

References



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